Mythmagica:™
Carnage, Guile & Guts

Pregen Character

Morgan Tomalin
Fay Elf Naturalist

Beta 12.0

11/22/2024

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Background Sheet

Name Morgan Tomalin (Fay Elf)

Ancestry Nondescript

Beckonings Moderate (Fantasia)

Race Elf   **Sex** F

Lineage Fay

Social Status Wanted Outlaw (Escaped Slave)

Priority Grid

	Ancestry	Beckoning	Race & Lineage	Relationships	Social Status
A			X		
B					
C	X	X		X	
D					
E					X

Languages

Arabic, Gaelic, Germanic, Old English, Slavic

Relationships

Morgan was formerly a slave of Senator Nyctimus, and worked as the groundskeeper of his estate. She unexpectedly witnessed a tryst between Nyctimus's wife, Melia, and a depraved Satyr. She kept her mouth shut, but when Nyctumus found out, he blamed her. Now, she's running for her life.

Opportune Relationships

Traits

I am Loyal to my Party

Delights in pranks, Fears iron, Hoards wealth, Adores flora, Fond of farming, Favors the color blue, Easily offended, Vain

Dryas is the bane of my existence.

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Main Sheet

Name __Morgan Tomalin (Fay Elf)__

Player _____

Game Master _____

Classes

Max # Classes: __1__
(1+Level/2)

Naturalist _____

_____

_____

_____

_____

Combat Characteristics

21	42	6	+	9	▸	15
Hit Points	Fate Points	Weapon Parry		Raw Stability (TN+PC+10)		Stability

__Medium Quarterstaff__

Weapon in Hand

0
Level

0	-	0	+	6	+	8	▸	14
Shield Bonus		Armor Encumbrance		Weapon Parry		Raw Defense (TN+AG+10)		Defense

__None__

Shield & Armor

0	+	0	▸	0
Armor Ward		Natural Ward		Ward

35	.	0	▸	35	5	3
Raw Speed		Speed Penalty		Speed	Magic Limit (WS+4)	Daily Healing Rate (Hit Points / 7)

Attributes

AC: __3__

IN: __0__

VG: __−1__

PC: __2__ HT: __1__ WS: __3__

GR: __2__ AG: __1__ CR: __1__ CH: __1__

TN: __−3__ ST: __−2__ BR: __−5__

Attribute Bonuses Used __0__

Gifts, Flavors, & Flaws

__Ageless, Night Vision__

__Immunity to Natural Weather, Cold Iron Bane, Swimming,__

__Wilderness Wisdom__

_____

_____

_____

_____

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Tracking Sheet

Name _Morgan Tomalin (Fay Elf)_

O Unspent XP O Total XP ▸ O Level

Purse
15 g.p.
4 e.p.
8 s.p.
_____
_____
_____

Temporary Traits
_____
_____
_____
_____
_____

Hit Points

	0	1	2	3	4	5	6	7	8	9

↓ 0
10
20
30
40
50
60
...

...
60
50
40
30
20
10
0 ↑

Fate Points

0	1	2	3	4	5	6	7	8	9

Guts Used	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63
Glory Status	1			2			3				4					5						6																																											

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Equipment Sheet

Name *Morgan Tomalin (Fay Elf)*

Belt-Pouch
Tinderbox, Knife

Backpack
Bedroll, Cloak, Change of Traveling Clothes, Wineskin
Two weeks of dry rations, 50 feet of rope, Torch
2 pints of oil, Tin cooking pot, Wooden Utensils

Armor Pieces, Clothing, & Jewelry

List articles below. Label areas with the letter designations of the articles. Separate multiple articles by a comma. In cases where the articles differ front to back, partition them with a '/'. For example: c,d/e

Articles

a
b
c
d
e
f
g
h
i
j

Enc.   Ward

Totals

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Weapons Sheet

Name: **Morgan Tomalin (Fay Elf)**

Close Combat Weapons

Use best rank bonus from all sources.
Expert=+4, Specialized = +3, Versed=+2
Reviewed=+1 ,Schooled=+0

VG for all Close Combat Weapons

Weapon Name	Damage	Parry	Base	XP Spent	Raw Rank		Rank Bonus		Rank		Tempo		Attr. Adj.		Attack Bonus
Medium Quarterstaff	4	6	20 ▸	0 ▸	0	+	0	=	0	+	4	+	–1	=	+3
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	

Natural Weapons

Level

| | | | | | | + | | | + | | = |

Range Weapons

AC for all Thrown, Shot, & Fired Weapons

Weapon Name	Damage	Range	Base	XP Spent	Raw Rank		Rank Bonus		Rank		Tempo		Attr. Adj.		Attack Bonus
Medium Bow	5	M	24 ▸	0 ▸	0	+	1	=	1	+	3	+	3	=	+7
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	

Entrapment Weapons

Use best rank bonus from all sources.
Expert=+4, Specialized = +3, Versed=+2
Reviewed=+1 ,Schooled=+0

VG for Melee
AC for Range

Weapon Name	Damage / Setback	Parry / Range	Base	XP Spent	Raw Rank		Rank Bonus		Rank		Tempo		Attr. Adj.		Attack Bonus
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	
				▸		▸	+	=		+		+		=	

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Skills Sheet

Name: **Morgan Tomalin (Fay Elf)**

Skills

Skill Name	Notes	Base	XP Spent	Raw Rank	Rank Bonus	Rank	Attr. Adj.	Roll Bonus
Ballistics	AC	96	0	0	+ 0	= 0	+ 3	= +3
Jack-of-all-Trades	AC	96	0	0	+ 0	= 0	+ 3	= +3
Knowledge	IN	96	0	0	+ 0	= 0	+ 0	= +0
Melee	VG	96	0	0	+ 0	= 0	+ −1	= −1
Searching	PC	48	0	0	+ 0	= 0	+ 0	= +0
Sneaking	GR	48	0	0	+ 0	= 0	+ 2	= +2
Strong-Arming	VG	32	0	0	+ 0	= 0	+ 0	= +0
Trickery	AC	64	0	0	+ 0	= 0	+ 3	= +3
					+	=	+	=
Deflate Self		8	0	0	+ 1	= 1	+	=
Dream Speak		12	0	0	+ 1	= 1	+	=
Foraging	IN	2	0	0	+ 1	= 1	+ 0	= +1
Harvesting		2	0	0	+ 1	= 1	+	=
Herbal Remedy	IN	16	0	0	+ 1	= 1	+ 0	= +1
Moon Glow		8	0	0	+ 1	= 1	+	=
Quartering		2	0	0	+ 1	= 1	+	=
Rural Stealth	GR	8	0	0	+ 1	= 1	+ 2	= +3
Sculpting Wood		2	0	0	+ 1	= 1	+	=
Shift to Forest Animal Form		32	0	0	+ 1	= 1	+	=